Icon Editor

The **BT Icon Editor** helps create or edit icons. **BT Icon Editor** places all the necessary character and color functions at your disposal. **BT Icon Editor** gives you the option of editing icons directly in Windows EXE files.

Icon Editor Menus

File
Edit
Options
Help

File Menu   <Alt> + <F>

The File menu provides functions for loading and saving icons.

File Menu

New
Open...
Save
Save as...
Icon save...
Exit

New   \<Alt\> + \<F\>\<N\>

This menu item clears all entries in the **Icon Editor**.

If you have made any changes, a dialog box prompts you to save the changes. Answer **Yes** to save the changes. If the file has not been named, the dialog box also prompts you to enter a name.

Open... <Alt> + <F><O>

This menu item loads the available icons from an executable program or loads saved icons into **Icon Editor**. If you haven't yet saved an icon, a security prompt asks you to do so.

After you call **Open**, a dialog box appears on the screen, in which you can enter information about the file to be loaded.

By default, only icons from files with the "ICO" and "EXE" extensions can be loaded. Files with the "EXE" extension are executable files. You can save icons in these files. You can then load, modify and save the icons.

Save   <Alt> + <F><S>

This menu item rewrites a loaded icon to the hard drive using the same name. If you make changes to icons in an executable program, choose **Save** to rewrite the data to the correct place in the program.

Save As...   <Alt> + <F><A>

This menu item saves an icon under a new name. When you select Save As, Icon Editor displays a dialog box, in which you can enter all the necessary information for saving the file.

Save Icon...   <Alt> + <F><I>

Choose this menu item to rewrite icons to the diskette or hard drive. Sometimes a program will have more than one icon available. If you use **Open** to load the icons of a program, all the icons will appear in the icon bar. If you only need one icon, select **Save Icon** to write the icon to a separate file.

Exit   <Alt> + <F><X>

Choose **Exit** to quit the **BeckerTools Icon Editor**. When you select **Exit**, you get the opportunity to save your icons. If the file doesn't yet have a name, the **Save As...** dialog box opens up.

Edit Menu <Alt> + <E>

The **Edit** Menu provides the standard functions for programs that work with block operations. These functions provide an interface for editing your drawing and for making parts of the drawing area available to other Windows programs. The menu items of the **Edit** menu are Windows standards.

Edit Menu

     <u>Undo</u>
     <u>Cut</u>
     <u>Copy</u>
     <u>Paste</u>
     <u>Delete</u>
     <u>Add Icon...</u>
     <u>Delete Icon...</u>

Undo   <Alt> <E><U>

Select **Undo** to cancel your last operation. Call it a second time to get back your original changes.

Cut <Alt> +<E><T>

This menu item cuts a selected area from your drawing area. You select an area by enabling the selection icon of the tool window and holding down the mouse button to select the desired area.

Copy   <Alt> + <E><C>

This menu item copies a selected area from your drawing area to the clipboard.

Paste <Alt> + <E><P>

This menu item pastes an area cut from the clipboard to another place. If you haven't yet cut or copied any areas, the previous contents of the clipboard are pasted to the drawing area.

Delete   <Alt> + <E><D>

Choose this menu item to delete the selected area.

Add Icon   Alt> + <E> <A>

Use Add Icon whenever you want to create a file with more than one icon. **Add Icon** is like calling **New** from the **File** menu. The icon you are currently working on is placed in the icon bar below the menu bar. In addition, the icon bar adds room so that you can place your new designs there.

If you make changes to the icons in the icon bar, save the icon bar with the "ICO" extension.

Delete Icon   <Alt> + <E><I>

Choose **Delete Icon** to delete icons from the icon bar. To do this, select an icon from the bar. The icon then appears in the drawing area. Then call **Delete Icon** to remove the icon from the drawing area and the icon bar.

Options Menu   <Alt> + <O>

This menu is a collection of functions that don't really belong in any of the other menus.

Options Menu

Monochrome 32x32
16 Colors 32x32
Standard Palette
Capture Icon

Monochrome 32x32...   <Alt> + <O><M>

Choose this menu item to convert a color palette to monochrome. This menu item is designed to provide the greatest possible number of grey scales for a black and white monitor.

16 Colors 32x32...   <Alt> + <O><C>

This menu item enables the color palette with the three primary colors. Choose **Colors** to disable Monochrome 32x32.

Standard Palette...   \<Alt\> + \<O\>\<S\>

Restores original palette.

Use the sliders (lower left of window) to mix colors. To do this, select a color in the color palette and then move the slider to mix the colors. The current color appears in the palette. In other words, it's like mixing colors right on the palette. To restore the original primary colors, select **Standard Palette**.

Capture Icon   <Alt> + <O><I>

Select **Capture Icon** to turn your mouse pointer into a hollow rectangle which functions like a camera. The window in which **Icon Editor** is being displayed fades out and you can use the mouse pointer to find a subject on your screen. Anything within the rectangle is added to the drawing area. When you find a suitable area on your screen, press the left mouse button to add the subject to the drawing area.

Help Menu   <Alt> + <H>

This menu provides access to the Windows supported Help function, which allows you to browse
in Help texts and add your own entries.

Help Menu

    Index
    Using Help

Index   <Alt> + <H><I>

Call **Help/Index** when you need brief, quick information about the functions of a program.

You can use all the functions of Windows Help that are described in your Windows User manual. Note the option for adding your own notes to the Help texts.

Using Help   <Alt> + <H><U>

Using Help is a standard Windows Help function. It explains how to use the Windows Help system. Use this menu item if you are not familiar with the Windows Help menu.